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## **A Meeting at Corvallis** - S. M. Stirling - 2007

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Rudi Mackenzie has traveled from the land where the sun sets to the land where it rises and back. He has found his weapon—the Sword crafted for him before he was born. He has made friends from among his enemies and found enemies where he expected friends. He has won the heart and hand of the woman he has loved his entire life. Now Rudi is Artos, the High King of Montival, and his final destiny awaits him. He must face and defeat the forces of the Church Universal and Triumphant. Everything in the present, everything in the future, depends on the outcome of the conflict. And like his father before him, Rudi knows that in winning the war he might well lose his life

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“In this luscious alternative universe, sidekicks quote the Lone Ranger and Right inevitably triumphs with panache. What more could adventure-loving readers ask for?”—Publishers Weekly Oakland, 1946. Ex-soldier John Rolfe, newly back from the Pacific, has made a fabulous discovery: A portal to an alternate America where Europeans have never set foot—and the only other humans in sight are a band of very curious Indians. Able to return at will to the modern world, Rolfe summons the only people with whom he is willing to share his discovery: his war buddies. And tells them to bring their families Los Angeles, twenty-first century. Fish and Game warden Tom Christiansen is involved in the bust of a smuggling operation. What he turns up is something he never anticipated: a photo of authentic Aztec priests decked out in Grateful Dead T-shirts, and a live condor from a gene pool that doesn't correspond to any known in captivity or the wild. It is a find that will lead him to a woman named Adrienne Rolfe—and a secret that's been hidden for sixty years...

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**The Sky-Blue Wolves** - S. M. Stirling - 2019-09-24

S. M. Stirling presents the stunning and epic conclusion to the New York Times bestselling Change series, now in paperback. Many years ago, when advanced technology failed and humanity found itself in a turbulent, postapocalyptic world, extraordinary men and women birthed a new society from the ashes. Two generations after the Change, Crown Princess Órlaith struggles to preserve the hard-won peace her father brought to Montival--the former western North America. But the Change opened many doors, and through them Powers strong and strange and terrible came, to walk once more among humankind. With her fire-forged friend and ally, Japanese Empress Reiko, Órlaith must take up her sword to stop the spread of the mad malignancy behind the Yellow Raja, who has imprisoned her brother Prince John. And from the emerging superpower of Mongolia, the Sky-Blue Wolves of the High Steppe ride once more beneath the banner of Genghis Khan--the thunder of their hooves resounding across a world in turmoil.

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S. M. Stirling's Novels of the Change are a "truly original combination of postapocalyptic sci-fi and military-oriented medieval fantasy" about a future where mysterious Powers removed advanced technology, and humanity rebuilds society. However, this new world is not always a peaceful one. The spirit of troubadour Prince John, the brother of Crown Princess Órlaith, has fallen captive to the power of the Yellow Raja and his servant, the Pallid Mask. Prince John's motley band of friends and followers—headed by Captain Pip of Townsville and Deor Godulfson—must lead a quest through realms of shadow and dreams to rescue Prince John from a threat far worse than death. Meanwhile, across the sea, Japanese Empress Reiko and Órlaith, heir to the High Kingdom of Montival, muster their kingdoms for war, making common cause with the reborn Kingdom of Hawaii. But more than weapons or even the dark magic of the sorcerers of Pyongyang threaten them; Órlaith's lover, Alan Thurston, might be more than he appears. From the tropical waters off Hilo and Pearl Harbor, to the jungles and lost cities of the Ceram Sea, a game will be played where the fate of the world is at stake. \*Kirkus Reviews

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Egyptian chariots carry shotgunners and haul heavy cannon into battle, Roman centurions fight at the whims of bug-eyed monsters, vigilant National Guardsmen hold the line against cannibalistic illegal aliens, and American soldiers wander savage lands, leading a massive AI -controlled BOLO tank, as they struggle to return home to a United States that no longer exists. Through themes of duty, honor, and fortitude under fire, New York Times best-selling author S. M. Stirling presents thirteen stories of military men and women pushed to the point where myth and technology collide. Showcasing Stirling's trademark military action, jargon-heavy dialogue, and conflict-driven storytelling, these thrilling tales of alternate histories, apocalyptic futures, and hard-driving military Science Fiction demonstrate why Stirling has long been a fan favorite. Ice, Iron, and Gold, the first short fiction collection by S. M. Stirling, features "Something for Yew," an original novella set in Stirling's Embervers (Dies the Fire) and "Riding Shotgun to Armageddon," a short story set within the universe of his Nantucket series (Island in the Sea of Time). An essential collection for Stirling fans and a perfect introduction for new readers, Ice, Iron and Gold gathers together evocative and insightful tales certain to thrill, shock, and astound.

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NEW YORK TIMES BESTSELLER Even though Lorana cured the plague that was killing the dragons of Pern, sacrificing her queen dragon in the process, the devastating disease has left too few dragons alive to fight the fall of deadly Thread. As morale at Telgar Weyr plunges in the wake of the widespread loss, and Weyrwoman Fiona and the harper Kindan struggle to keep hope from vanishing, a pregnant Lorana decides she must take drastic steps. Nothing short of manipulating time itself will undo the damage done by the plague. But attempting time travel could have devastating consequences—altering history, and destiny, forever. Now, somehow, Lorana must find a way to accomplish what seems impossible: bending the natural laws of the universe without wreaking havoc

Tania Sharma—to solve the mystery of the failing alien technology and save the ragged remnants of humanity. another, far greater, sacrifice. BONUS: This edition contains an excerpt from Anne McCaffrey and Todd McCaffrey's Sky Dragons.

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**The Darwin Elevator** - Jason M. Hough - 2013-07-30

NEW YORK TIMES BESTSELLER Jason M. Hough's pulse-pounding debut combines the drama, swagger, and vivid characters of Joss Whedon's Firefly with the talent of sci-fi author John Scalzi. In the mid-23rd century, Darwin, Australia, stands as the last human city on Earth. The world has succumbed to an alien plague, with most of the population transformed into mindless, savage creatures. The planet's refugees flock to Darwin, where a space elevator—created by the architects of this apocalypse, the Builders—emits a plague-suppressing aura. Skyler Luiken has a rare immunity to the plague. Backed by an international crew of fellow “immunes,” he leads missions into the dangerous wasteland beyond the aura's edge to find the resources Darwin needs to stave off collapse. But when the Elevator starts to malfunction, Skyler is tapped—along with the brilliant scientist, Dr. Tania Sharma—to solve the mystery of the failing alien technology and save the ragged remnants of humanity. Praise for The Darwin Elevator “A hell of a fun book.”—James S. A. Corey, New York Times bestselling author of Abaddon's Gate “[Jason M.] Hough's first novel combines the rapid-fire action and memorable characters associated with Joss Whedon's short-lived Firefly TV series with the accessibility and scientific acumen of [James S. A.] Corey's 'Expanse' series.”—Library Journal (starred review) “The best part about alien stories is their mystery, and Jason Hough understands that like no other. Full of compelling characters and thick with tension, The Darwin Elevator delivers both despair and hope along with a gigantic dose of wonder. It's a brilliant debut, and Hough can take my money whenever he writes anything from now on.”—Kevin Hearne, New York Times bestselling author of The Iron Druid Chronicles “Newcomer Hough displays a talent for imaginative plotting and realistic dialogue, and the brisk pacing and cliffhanger ending will keep readers enthralled and eagerly awaiting the next installment.”—Publishers Weekly “Jason M. Hough does a great job with this huge story. The world of Darwin and the Elevator is deliciously complex and satisfying. Skyler, Tania, and all the other characters are delightfully drawn and fun to spend time with. . . . The story unfolds with just the right balance of high adventure, espionage, humor, and emotional truth. . . . As soon as you finish, you'll want more.”—Analog “A debut novel unlike any other . . . This is something special. Something iconic. The Darwin Elevator is full of majesty and wonder, mystery and mayhem, colorful characters and insidious schemes.”—SF Signal “Fun, action-packed and entertaining . . . a sure contender for science fiction debut of the year!”—Pat's Fantasy Hotlist “Claustrophobic, intense, and satisfying . . . I couldn't put this book down. The Darwin Elevator depicts a terrifying world, suspends it from a delicate thread, and forces you to read with held breath as you anticipate the inevitable fall.”—Hugh Howey, New York Times bestselling author of Wool

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A generation after the Change that rendered all technology inoperable around the world, a man known as the Prophet, head of the Church Universal and Triumphant, begins exhorting his followers to destroy the remnants of technological civilization.

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**The Desert and the Blade** - S. M. Stirling - 2015-09-01

In his Novels of the Change, New York Times bestselling author S.M. Stirling presents “a devastated, mystical world that will appeal to fans of traditional fantasy as well as post-apocalyptic SF.”\* Continuing their quest that began in The Golden Princess, two future rulers of a world without technology risk their lives seeking a fabled blade... Reiko, Empress of Japan, has allied herself with Princess Órlaith, heir to the High Kingdom of Montival, to find the Kusanagi-no-Tsurugi, the Grass-Cutting Sword, a legendary treasure of an ancient dynasty that confers valor and victory to its bearer. Órlaith understands all too well the power it signifies. Her own inherited blade, the Sword of the Lady, was both a burden and a danger to her father, Rudi Mackenzie, as it failed to save the king from being assassinated. But the fabled sword lies deep with the Valley of Death, and the search will be far from easy. And war is building, in Montival and far beyond. As Órlaith and Reiko encounter danger and wonder, Órlaith's mother, Queen Matildha, believes her daughter's alliance and quest has endangered the entire realm. There are factions both within and without Montival whose loyalty died with the king, and whispers of treachery and war grow ever louder. And the Malevolence that underlies the enemy will bend all its forces to destroy them. \*Publishers Weekly (starred review)

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THE DEADLIEST PREDATORS OF THREE SEPARATE EONS Captain Andy Blacklock was overseeing the change of shifts at the state of Illinois' maximum-security prison when the world outside was suddenly ripped. They thought it was an earthquake until they found that the Mississippi River had disappeared, along with all signs of civilization. Then the sun came up¾in the wrong direction. And a dinosaur came by and scratched its hide against the wall of the prison Something had thrown the prison back in time millions of years. And they were not alone. Other humans from periods centuries, even millennia, apart had also been dropped into the same time. Including a band of murderous conquistadores. But the prison had its own large population of murderers. They couldn't be turned loose, but what else could be done with them. Death walked outside the walls, human savagery was planning to break loose inside, and Stephens and the other men and women of the prison's staff were trapped in the middle. At the publisher's request, this title is sold without DRM (Digital Rights Management).

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**A Taint in the Blood** - S. M. Stirling - 2010-05-04

From S. M. Stirling, the “master of speculative fiction” (Library Journal) and the author of the New York Times bestselling Novels of the Change, comes a new vision, as a man battles the dark forces of the world—including those in his own blood... Aeons ago, Homo nocturnus ruled the Earth. Possessing extraordinary powers, they were the source of all manner of myths and legends. Though their numbers have been greatly reduced, they exist still—though not as purebreds. Adrian Brézé is one such being. Wealthy and reclusive, he is more Shadowspawn than human. He rebelled against his own kind, choosing to live as an ordinary man, fighting against his darker nature. But Adrian’s sister is determined to bring back the reign of the Shadowspawn, and now she has struck him at his weakest point by kidnapping his human lover, Ellen. To save Ellen—and perhaps all of humanity—Adrian must rejoin a battle he swore he would never fight again.

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**The Pillars of the Earth** - Ken Follett - 2010-06-29

#1 New York Times Bestseller Oprah's Book Club Selection The “extraordinary . . . monumental masterpiece” (Booklist) that changed the course of Ken Follett’s already phenomenal career—and begins where its prequel, The

the release of The Pillars of the Earth. A departure for the bestselling thriller writer, the historical epic stunned readers and critics alike with its ambitious scope and gripping humanity. Today, it stands as a testament to Follett’s unassailable command of the written word and to his universal appeal. The Pillars of the Earth tells the story of Philip, prior of Kingsbridge, a devout and resourceful monk driven to build the greatest Gothic cathedral the world has known . . . of Tom, the mason who becomes his architect—a man divided in his soul . . . of the beautiful, elusive Lady Aliena, haunted by a secret shame . . . and of a struggle between good and evil that will turn church against state and brother against brother. A spellbinding epic tale of ambition, anarchy, and absolute power set against the sprawling medieval canvas of twelfth-century England, this is Ken Follett’s historical masterpiece.

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Rudi Mackenzie must return to Montival in the post-apocalyptic Pacific Northwest and forge an alliance with old enemies if he is ever going to defeat the minions of the Prophet and assume his rightful place as Artos, King of Montival. By the best-selling author of The Sword of the Lady. Reprint.

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“[A] vivid portrait of a world gone insane,”\* S. M. Stirling's New York Times bestselling Novels of the Change have depicted a vivid, utterly persuasive, and absorbingly unpredictable postapocalyptic wasteland in which all modern technology has been left in ashes, forcing humankind to rebuild an unknowable new world in the wake of unimaginable--and deliberate--chaos. Now, in this startling new anthology, S. M. Stirling invites the most fertile minds in science fiction to join him in expanding his rich Emberverse canvas. Here are inventive new perspectives on the cultures, the survivors, and the battles arising across the years and across the globe following the Change. In his all-new story "Hot Night at the Hopping Toad," Stirling returns to his own continuing saga of the High Kingdom of Montival. In the accompanying stories are fortune seekers, voyagers, and dangers--from the ruins of Sydney to the Republic of Fargo and Northern Alberta to Venetian and Greek galleys clashing in the Mediterranean. These new adventures revisit beloved people and places from Stirling's fantastic universe, introduce us to new ones, and deliver endlessly fascinating challenges to conquer, all while unfolding in a "postapocalyptic landscape that illuminates both the best and the worst of which our species is capable,"\*\* "a world you can see, feel, and touch." \*\*\*"--

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#### **The Shadow of the Lion** - Mercedes Lackey - 2002-03-01

ADVENTURES IN AN OTHER-WORLDLY NEW-AGE VENICE it is the year 1537. The great winged Lion stares over a Venice where magic thrives. The rich Venetian Republic is a bastion of independence and tolerance. Perhaps for that reason, it is also corrupt, and rotten with intrigue. But for the young brothers Marco and Benito Valdosta, vagabond and thief, Venice is simply-home. They have no idea that they stand at the center of the city's coming struggle for its very life. They know nothing of the powerful forces moving in the background. They have barely heard of Chernobog, demonlord of the North, who is shifting his pawns to attack Venice in order to cut into the underbelly of the Holy Roman Empire. All Marco and Benito know is that they're hungry and in dangerous company: Katerina the smuggler, Caesare the sell-sword, Montagnard assassins, church inquisitors, militant Knights of the Holy Trinity, Dottore Marina the Strega mage . . . and Maria. Maria might be an honest canaler, but she had the hottest temper a boy could find. Yet among the dark waters of the canals lurk far worse dangers than a hot-tempered girl. Chernobog has set a monster loose to wreak havoc on the city. Magic, murder and evil are all at work to pull Venice down. Fanatical monks seek to root out true witchcraft with fire and sword. Steel-clad Teutonic knights, wealth traders, church dignitaries and great Princes fight and plot for control of the jewel of the Mediterranean. And somehow all of these, from thieves to mages to princes, must gather around Marco and his brother Benito, under the shadow of the great winged lion of Venice. At the publisher's request, this title is sold without DRM (Digital Rights Management). "The prolific Lackey and cohorts Flint and Freer whip up a luscious bouillabaisse of politics, intrigue, love and black magic set in an "Other-worldly, New-Age Venice. . . ." The authors' use of contemporary American vernacular . . . instead of pompous period speech keeps the pages turning fast. . . ." ¼Publishers Weekly "[A] massive concoction of alternate history, high fantasy, and historical romance set in the sixteenth-century Venice of an alternate world . . . rich plotting, vivid characterization, and splendid evocation of Renaissance ethics and culture should make readers turn all the pages." ¼Booklist ". . . a sweeping alternate history. . . .The authors deftly wield the juxtaposition of fantasy and history into a finely crafted story." ¼Romantic Times "[A] top pick . . . fast-paced action and complex, believable settings." ¼The Bookwatch

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THINK ABOUT HISTORY. NOW MAKE IT WORSE . . . The Domination of the Draka begins as a British possession in Africa, but soon becomes far more. Absorbing refugees after the American Revolution, and later the Civil War, the Draka become a people bred to rule with an iron fist. They permanently enslave the peoples of Africa, when they do not simply kill them. But this does not slake the Draka thirst for power. Sweeping across the world, the Draka empire engulfs nation after nation, shackling into servitude all who are not Draka. Europe, Asia, and finally all the Earth and its colonies throughout the Solar System fall before the might of the Draka. But empires are not faceless monoliths; they are made of individuals, complex humans with their own hopes and dreams. And so one might ask: Who are the Draka What sort of people does the Domination rule The Draka would have many different answers . . . . . and this is their story. At the publisher's request, this title is sold without DRM (Digital Rights Management). " . . an exciting, evocative [and] horrifying read." ¼Poul Anderson "A vivid alternate reality . . . truly a tour de force." ¼David Drake "A potent, unflinching look at a might-have-been world whose evil both contrasts with and reflects that in our own." ¼Publishers Weekly ". . . superb action scenes, interesting characters, and a detailed if somewhat grisly world." ¼Chicago Sun-Times

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**Vampire Hunter D Vol. 2** - Hideyuki Kikuchi - 2008-06-24

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Continuing the series that began with Worldwar: In the Balance, the former Allied and Axis forces of World War II unite in a battle against their mutual enemy, an extraterrestrial force that seeks to dominate Earth.

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In the mid-1870s, a violent spray of comets hits Earth, decimating cities, erasing shorelines, and changing the world's climate forever. And just as Earth's temperature dropped, so was civilization frozen in time. Instead of advancing technologically, humanity had to piece itself back together... In the twenty-first century, boats still run on steam, messages arrive by telegraph, and the British Empire, with its capital now in Delhi, controls much of the world. The other major world leader is the Czar of All the Russias. Everyone predicts an eventual, deadly showdown. But no one can predict the role that one man, Captain Athelstane King, reluctant spy and hero, will play...

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The battle between democracy and tyranny is joined, and the American Revolution has begun over a century ahead of schedule. A cosmic accident has shifted a modern West Virginia town back through time and space to land it and its twentieth century technology in Germany in the middle of the Thirty Years War. History must take a new course as American freedom and democracy battle against the squabbling despots of seventeenth-century Europe. Continuing the story begun in the hit novels 1632 and 1633, the New York Times best-selling creator of Honor Harrington, David Weber, the best-selling fantasy star Mercedes Lackey, best-selling SF and fantasy author Jane Lindskold, space adventure author K. D. Wentworth, Dave Freer, co-author of the hit novels Rats, Bats & Vats and Pyramid Scheme (both Baen), and Eric Flint himself combine their considerable talents in a shared-universe volume that will be a "must-have" for every reader of 1632 and 1633.

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**The Best Thing You Can Steal** - Simon R. Green - 2021-03-01

Welcome to London, but not as you know it. A place where magics and horror run free, wonders and miracles are everyday things, and the dark streets are full of very shadowy people . . . Gideon Sable is a thief and a con man. He specializes in stealing the kind of things that can't normally be stolen. Like a ghost's clothes, or a photo from a country that never existed. He even stole his current identity. Who was he originally? Now, that would be telling. One thing's for sure though, he's not the bad guy. The people he steals from always have it coming. Gideon's planning a heist, to steal the only thing that matters from the worst man in the world. To get past his security, he's going to need a crew who can do the impossible . . . but luckily, he has the right people in mind. The Damned, the Ghost, the Wild Card . . . and his ex-girlfriend, Annie Anybody. A woman who can be anyone, with the power to make technology fall in love with her. If things go well, they'll all get what they want. And if they're lucky, they might not even die trying . . .

**The Best Thing You Can Steal** - Simon R. Green - 2021-03-01

Welcome to London, but not as you know it. A place where magics and horror run free, wonders and miracles are everyday things, and the dark streets are full of very shadowy people . . . Gideon Sable is a thief and a con man. He specializes in stealing the kind of things that can't normally be stolen. Like a ghost's clothes, or a photo from a country that never existed. He even stole his current identity. Who was he originally? Now, that would be telling. One thing's for sure though, he's not the bad guy. The people he steals from always have it coming. Gideon's planning a heist, to steal the only thing that matters from the worst man in the world. To get past his security, he's going to need a crew who can do the impossible . . . but luckily, he has the right people in mind. The Damned, the Ghost, the Wild Card . . . and his ex-girlfriend, Annie Anybody. A woman who can be anyone, with the power to make technology fall in love with her. If things go well, they'll all get what they want. And if they're lucky, they might not even die trying . . .

The first novel in a brand-new alternate history series where Teddy Roosevelt is president for a second time right before WWI breaks out, and on his side is the Black Chamber, a secret spy network watching America's back. 1916. The Great War rages overseas, and the whole of Europe, Africa, and western Asia is falling to the Central Powers. To win a war that must be won, Teddy Roosevelt, once again the American president, turns to his top secret Black Chamber organization--and its cunning and deadly spy, Luz O'Malley Aróstegui. On a transatlantic airship voyage, Luz poses as an anti-American Mexican revolutionary to get close--very close--to a German agent code-named Imperial Sword. She'll need every skill at her disposal to get him to trust her and lead her deep into enemy territory. In the mountains of Saxony, concealed from allied eyes, the German Reich's plans for keeping the U.S. from entering the conflict are revealed: the deployment of a new diabolical weapon upon the shores of America

**Black Chamber** - S. M. Stirling - 2018-07-03

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**The Diamond of Darkhold** - Jeanne DuPrau - 2008

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**On the Oceans of Eternity** - S. M. Stirling - 2000-04-01

Harry Turtledove hailed Island in the Sea of Time as "one of the best time travel/alternative history stories I've ever read," and Jane Lindskold called Against the Tide of Years "another exciting and explosive tale." Now the adventures of the Nantucket islanders lost in the time of the Bronze Age continues with On the Oceans of Eternity. Ten years ago, the twentieth century and the Bronze Age were tossed together by a mysterious Event. In the decade since, the Republic of Nantucket has worked hard to create a new future for itself, using the technological know-how retained from modern times to explore and improve conditions for the inhabitants of the past. Some of these peoples have become allies. Some have turned instead to the renegade Coast Guard officer

William Walker. And for ten years, the two sides have tested each other, feinting and parrying, to decide who will be the ones to lead this brave new world into the future. Now the official battle lines have been drawn. And only one side can emerge the victor...

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**Daggers in Darkness** - S. M. Stirling - 2021-03-11

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**Warlord Born** - David Beers - 2021-02-16

For two decades he served and never questioned the orders. Would one act of mercy cost him? Alistair believed in the work. It was important to stop the rebels for the good of the Commonwealth. Over his career he'd become the greatest Titan the Corp had ever seen. It was a simple mission. Then the rebels said one thing and Alistair's life changed forever. For ten generations his family had ruled. Alexander's 30-years as Emperor had been peaceful, but only because he didn't tolerate dissent. The only thing worse than a rebel was a disloyal Titan. Alistair must die. In a battle of Good vs. Evil, the stakes have never been higher. How will Alistair escape? You'll love this first book in The Great Insurrection series, because this military science fiction will keep you hungry for the next page. Get it now.

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